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# COM521500

## Math. Methods for SP I

### Lecture 3: Applications of Eigendecomposition

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### Karhunen-Loeve Expansion

#### A quick review of random processes:

Consider a sequence of random signals  $\{x_1, x_2, x_3, \dots\}$ . Let

$$r(n, \ell) = \mathbb{E}\{x_n x_\ell^*\}$$

denote the auto-correlation function.

A random process is said to be **wide-sense stationary** (WSS) if

$$r_x(n, \ell) = r_x(n + i, \ell + i)$$

for any  $i$ .

The same concepts apply to a vector sequence  $\{\mathbf{x}_1, \mathbf{x}_2, \dots\}$ .

Let  $\{\mathbf{x}_n\}_{n=1}^{\infty} \in \mathbb{C}^N$  be a sequence of random vector signals.

The signal  $\mathbf{x}_n$  is assumed to be WSS with zero mean and covariance

$$\mathbb{E}\{\mathbf{x}_n \mathbf{x}_n^H\} = \mathbf{R}_x$$

Some properties of  $\mathbf{R}_x$ :

1.  $\mathbf{R}_x$  is Hermitian (and sym. for  $\mathbf{x}_k \in \mathbb{R}^N$ )
2.  $\mathbf{R}_x$  is **positive semidefinite** (will be discussed in this course).

Consider an orthonormal expansion of  $\mathbf{x}_n$ :

$$\mathbf{x}_n = \sum_{i=1}^n a_{in} \mathbf{q}_i$$

which can be expressed in a more compact form:

$$\mathbf{x}_n = \mathbf{Q} \mathbf{a}_n$$

Since  $\mathbf{Q}$  is unitary,

$$\mathbf{a}_n = \mathbf{Q}^H \mathbf{x}_n$$

Signal representation by orthonormal expansion is very common in SP; e.g., the discrete Fourier transform, and the discrete cosine transform.

## Example: discrete Fourier transform

$$\mathbf{Q} = [\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_N], \quad \mathbf{q}_k = \begin{bmatrix} 1 \\ e^{j2\pi k/N} \\ \vdots \\ e^{j2\pi k(N-1)/N} \end{bmatrix}$$

In applications such as coding and compression, both the transmitter and receiver know  $\mathbf{Q}$ .

The transmitter sends  $\mathbf{a}_n$ .

At the receiver,  $\mathbf{x}_n$  is constructed from  $\mathbf{a}_n$ .

We are interested in finding a  $\mathbf{Q}$  such that the coefficients  $a_{in}$  are uncorrelated, thereby eliminating redundancy.

Let's take a look at the covariance matrix of  $\mathbf{a}_n$ :

$$\begin{aligned}\mathbf{R}_a &= E\{\mathbf{a}_n \mathbf{a}_n^H\} \\ &= E\{\mathbf{Q}^H \mathbf{x}_n \mathbf{x}_n^H \mathbf{Q}\} \\ &= \mathbf{Q}^H E\{\mathbf{x}_n \mathbf{x}_n^H\} \mathbf{Q} \\ &= \mathbf{Q}^H \mathbf{R}_x \mathbf{Q}\end{aligned}$$

Consider the eigendecomposition  $\mathbf{R}_x = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^H$ .

Apparently,  $\mathbf{R}_a$  is diagonal if (and only if)  $\mathbf{Q} = \mathbf{V}$ .

The expansion of  $\mathbf{x}_n$  using the eigenvectors of its covariance  $\mathbf{R}_x$  is called the **Karhunen-Loeve expansion**.

With the Karhunen-Loeve (KL) expansion,

$$\mathbf{R}_a = \begin{bmatrix} E\{|a_{1n}|^2\} & & & 0 \\ & E\{|a_{2n}|^2\} & & \\ & & \ddots & \\ 0 & & & E\{|a_{N,n}|^2\} \end{bmatrix} = \mathbf{\Lambda}$$

Hence,  $\lambda_i = E\{|a_{in}|^2\}$  meaning that the eigenvalues are the average energies of the KL coefficients.

There are many situations where the energy in the first few KL coefficients  $a_{in}$  dominates that in the remaining ones.

For convenience, assume  $\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_N$ .

In coding and compression applications, we consider transmitting only part of the KL coefficients, specifically those that have principal eigenvalues (or average energies):

$$\hat{\mathbf{a}}_n = [a_{1n}, a_{2n}, \dots, a_{r,n}]^T$$

The reconstruction of  $\mathbf{x}_n$  (which is an approximation unless  $\lambda_{r+1} = \dots = \lambda_N = 0$ ) is then done by

$$\hat{\mathbf{x}}_n = \sum_{i=1}^r a_{in} \mathbf{v}_i$$

Some final remarks:

1. The KL transform requires knowledge of  $\mathbf{R}_x$ . In practice we can only estimate it by averaging:

$$\hat{\mathbf{R}}_x = \frac{1}{M} \sum_{n=1}^M \mathbf{x}_n \mathbf{x}_n^H$$

for some window length  $M$ .

2. We also need to transmit the eigenvector matrix of  $\mathbf{R}_x$ , which is not always bandwidth efficient.
3. For a class of covariance models, it has been shown that the discrete cosine transform forms the KL. Thus, we don't need to transmit the eigenvector matrix.

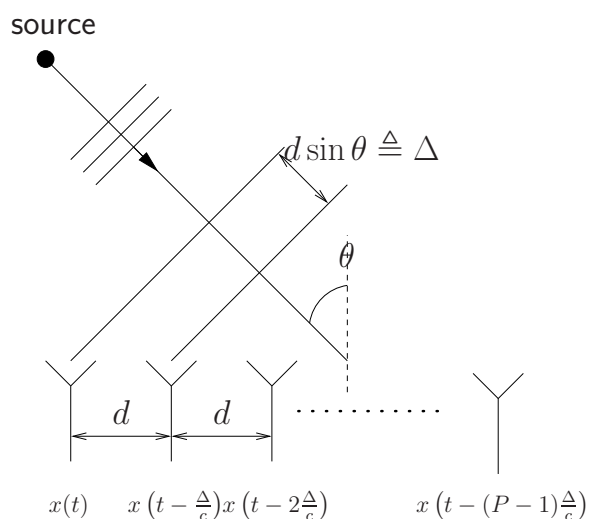
# Subspace Methods for Sensor Array Processing

Applications of sensor array processing: radar, sonar, communications, seismology, audio & speech processing, ...

Two important problems in sensor array processing:

- *Source Localization*: estimate the source locations; e.g., the  $(x, y, z)$  coordinate, and the direction of arrival (DOA).
- *Beamforming*: extract the desired source signal from the received signals, given that the source location.

We are interested in **DOA estimation in uniform linear arrays**.



**Uniform linear array**

Assume far-field situations in which cases source waves are planar.

Supposing that there is only one radiating source in the free space, the output of sensor  $p$  can be represented by

$$\tilde{y}_p(t) = x \left( t - (p - 1) \frac{d \sin \theta}{c} \right)$$

where

$x(t)$  represents the source signal impinging on sensor 1,

$\theta$  is the DOA of the source signal, and

$c$  is the wave propagation velocity.

In many applications, source signals are carrier-modulated:

$$x(t) = e^{j\omega_c t} s(t)$$

Let  $y_p(t) = e^{-j\omega_c t} \tilde{y}_p(t)$  be a demodulated signal for sensor  $p$ . Then,

$$\begin{aligned} y_p(t) &= e^{-j\omega_c t} x(t - (p - 1)d \sin \theta / c) \\ &= e^{-j(p-1)\omega_c d \sin \theta / c} s(t - (p - 1)d \sin \theta / c) \end{aligned}$$

Source signals are called *narrowband* if

$$s(t - (p - 1)d \sin \theta / c) \simeq s(t), \quad \forall p \in \{1, \dots, P\}$$

Source signals are called *wideband* if the above assumption does not hold.

Let  $\mathbf{y}(t) = [y_1(t), \dots, y_P(t)]^T$ . It can be represented by

$$\mathbf{y}(t) = \mathbf{a}(\theta)s(t)$$

Here,

$$\mathbf{a}(\theta) = [1, e^{-j\phi(\theta)}, e^{-2j\phi(\theta)}, \dots, e^{-j(P-1)\phi(\theta)}]^T,$$

is referred to as a *steering vector*, and

$$\phi(\theta) = \omega_c d \sin \theta / c = 2\pi d \sin \theta / \lambda.$$

where  $\lambda$  is the wavelength of the carrier frequency  $\omega_c$ .

To avoid spatial aliasing (i.e.,  $\mathbf{a}(\theta_1) = \mathbf{a}(\theta_2)$  for some  $\theta_1 \neq \theta_2$ ,  $\theta_1, \theta_2 \in [-\frac{\pi}{2}, \frac{\pi}{2}]$ ), we need

$$d \leq \frac{\lambda}{2}$$



Define  $\mathbf{y}[n] = \mathbf{y}(nT_s)$  to be a time-sampled version of  $\mathbf{y}(t)$ .

Multiple signal model:

$$\begin{aligned}\mathbf{y}[n] &= \sum_{k=1}^K \mathbf{a}(\theta_k) s_k[n] + \boldsymbol{\nu}[n] \\ &= \mathbf{A}\mathbf{s}[n] + \boldsymbol{\nu}[n]\end{aligned}$$

where  $\mathbf{A} = [\mathbf{a}(\theta_1), \dots, \mathbf{a}(\theta_K)]$ , &  $\mathbf{s}[n] = [s_1[n], \dots, s_K[n]]^T$ .

Here,

$s_k[n]$  is  $k$ th source signal,

$\theta_k$  is the DOA of the  $k$ th source,

$\boldsymbol{\nu}[n]$  is additive spatially white noise.

Assume that  $s_k[n]$  are wide-sense stationary.

Consider a correlation matrix  $\mathbf{R}_y = \mathbb{E}\{\mathbf{y}[n]\mathbf{y}^H[n]\} \in \mathbb{C}^{P \times P}$ .

$$\mathbf{R}_y = \mathbf{A}\mathbf{R}_s\mathbf{A}^H + \sigma_\nu^2\mathbf{I}$$

where  $\mathbf{R}_s = \mathbb{E}\{\mathbf{s}[n]\mathbf{s}^H[n]\} \in \mathbb{C}^{K \times K}$ .

Assume that

i)  $P > K$ ,

ii) the DOAs  $\theta_k$  are distinct; and

iii)  $s_k[n]$  are not coherent (but can be correlated) to one other such that  $\mathbf{R}_s$  is of full rank.

**Property 3.1** For distinct  $\theta_k$ ,  $\mathbf{A}$  is of full rank.

Consider the eigendecomposition of the signal correlation matrix:

$$\mathbf{A}\mathbf{R}_s\mathbf{A}^H = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^H$$

where  $\mathbf{V} = [ \mathbf{v}_1, \dots, \mathbf{v}_P ]$ , and  $\mathbf{\Lambda} = \text{Diag}(\lambda_1, \dots, \lambda_P)$ . We assume  $\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_P$ .

**Property 3.2** The number of nonzero eigenvalues of  $\mathbf{A}\mathbf{R}_s\mathbf{A}^H$  is  $K$ . Or,  $\lambda_{K+1} = \dots = \lambda_P = 0$ .

**Property 3.3** The eigendecomposition of  $\mathbf{R}_x$  is

$$\mathbf{R}_y = \mathbf{V}(\mathbf{\Lambda} + \sigma_v^2\mathbf{I})\mathbf{V}^H.$$

Property 3.3 means that the eigenvector matrix of the signal correlation matrix is the same as that of  $\mathbf{R}_y$ .

**Property 3.4** Partition  $\mathbf{V} = [ \mathbf{V}_1 \ \mathbf{V}_2 ]$  where  $\mathbf{V}_1 = [ \mathbf{v}_1, \dots, \mathbf{v}_K ]$  &  $\mathbf{V}_2 = [ \mathbf{v}_{K+1}, \dots, \mathbf{v}_P ]$ . We have

$$\mathbf{V}_2^H \mathbf{a}(\theta) = \mathbf{0}$$

if and only if  $\theta = \theta_i$  for any  $i = 1, \dots, K$ .

## MUSIC: Multiple Signal Classification

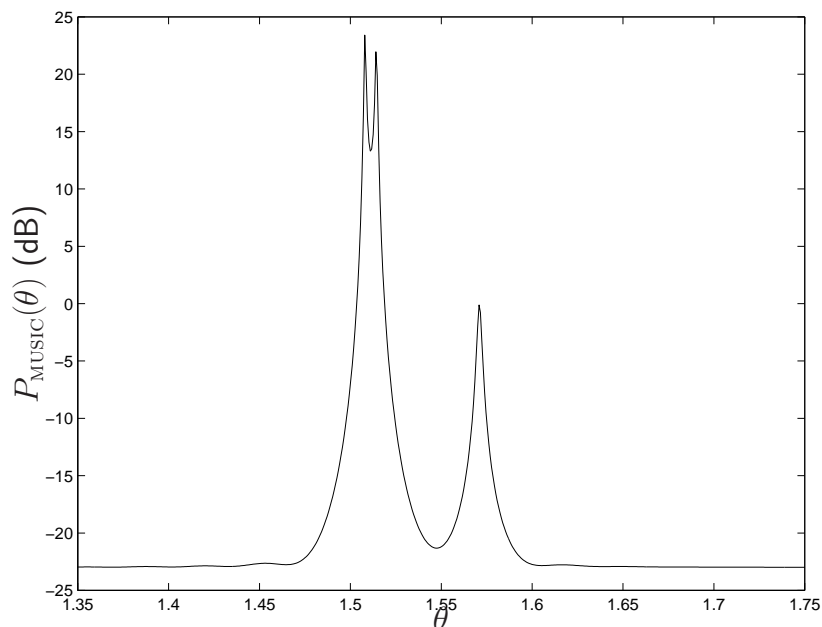
MUSIC is one of the most well known subspace DOA estimation algorithms.

- **Step 1.** Compute the sample correlation matrix

$$\hat{\mathbf{R}}_y = \frac{1}{N} \sum_{n=1}^N \mathbf{y}[n] \mathbf{y}^H[n]$$

- **Step 2.** Find the eigenvector matrix of  $\hat{\mathbf{R}}_y$ , denoted by  $\hat{\mathbf{V}}$ .
- **Step 3.** Determine the DOAs by finding the peaks of the 'pseudo-spectrum'

$$P_{music}(\theta) = \frac{1}{\|\hat{\mathbf{V}}_2^H \mathbf{a}(\theta)\|_2^2}$$



MUSIC pseudo-spectrum.

## Circulant Matrix, & OFDM

A matrix having a structure of

$$\mathbf{H} = \begin{bmatrix} h_0 & h_{N-1} & \dots & h_2 & h_1 \\ h_1 & h_0 & \dots & h_3 & h_2 \\ \vdots & & \ddots & & \vdots \\ h_{N-1} & h_{N-2} & \dots & h_1 & h_0 \end{bmatrix}$$

is called a **circulant matrix**.

Let

$$\mathbf{f}_k = \frac{1}{\sqrt{N}} [ 1 \ e^{j2\pi k/N} \ e^{j4\pi k/N} \ \dots \ e^{j2\pi(N-1)k/N} ]^T$$

for  $k = 0, 1, \dots, N - 1$ . It can be verified that

$$\mathbf{H}\mathbf{f}_k = H(e^{j2\pi k/N})\mathbf{f}_k$$

where

$$H(z) = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} h_n z^{-n}$$

is a normalized  $z$ -transform of  $\{h_n\}$ .

This means that  $\mathbf{f}_k$  is an eigenvector of  $\mathbf{H}$ , and that  $H(e^{j2\pi k/N})$  is an eigenvalue.

Let  $\mathbf{F} = [\mathbf{f}_0 \ \mathbf{f}_1 \ \dots \ \mathbf{f}_{N-1}]$ .

The matrix  $\mathbf{F}$  is the inverse discrete Fourier transform (DFT) matrix, and is unitary.

The matrix  $\mathbf{F}^{-1} = \mathbf{F}^H$  is the DFT matrix.

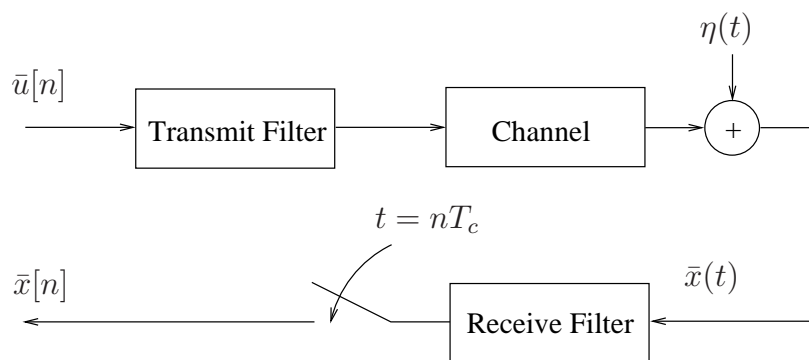
Therefore,  $\mathbf{H}$  has an eigendecomposition

$$\mathbf{H} = \mathbf{F}\mathbf{D}\mathbf{F}^H$$

where

$$\mathbf{D} = \text{Diag}(H(e^{j0}), H(e^{j2\pi/N}), \dots, H(e^{j2\pi(N-1)/N}))$$

## Digital communications over linear time-invariant channels



Continuous-time received signal model:

$$\bar{x}(t) = \sum_{n=-\infty}^{\infty} \bar{u}[n]h(t - nT_c) + \bar{v}(t)$$

Here,

$\bar{u}[n]$  transmitted signal sequence

$h(t)$  overall impulse response of the transmit filter, channel, and receive filter.

$\bar{v}(t)$  noise.

Discrete-time received signal model:

$$\begin{aligned}\bar{x}[n] &= x(t)|_{t=nT_c} \\ &= \sum_{\ell=0}^L h[\ell]\bar{u}[n - \ell] + \bar{v}[n]\end{aligned}$$

where  $h[n] = h(t)|_{t=nT_c}$ , &  $\bar{v}[n] = \bar{v}(t)|_{t=nT_c}$ .

The received signal is subject to inter-symbol interference due to the dispersive effects of  $h[n]$ .

## Orthogonal Frequency Division Multiplexing (OFDM)

Let  $P$  be a block length.  $P$  is chosen such that  $P \gg L$ .

Let  $\bar{\mathbf{x}}_i = [x[iP], x[iP + 1], \dots, x[iP + P - 1]]^T$ .

$$\bar{\mathbf{x}}_i = \mathbf{H}_0 \bar{\mathbf{u}}_i + \mathbf{H}_1 \bar{\mathbf{u}}_{i-1} + \bar{\mathbf{v}}_i$$

where

$$\mathbf{H}_0 = \begin{bmatrix} h[0] & 0 & 0 & \dots & 0 \\ h[1] & h[0] & 0 & \dots & 0 \\ \vdots & & \ddots & & \\ h[L] & & & \ddots & \\ \vdots & \ddots & & & \ddots \\ 0 & & h[L] & & h[0] \end{bmatrix} \in \mathbb{C}^{P \times P}$$

$$\mathbf{H}_1 = \begin{bmatrix} 0 & \dots & 0 & h[L] & \dots & h[1] \\ \vdots & \ddots & & \ddots & \ddots & \vdots \\ \vdots & & \ddots & & \ddots & h[L] \\ \vdots & & & \ddots & & 0 \\ \vdots & & & & \ddots & \vdots \\ 0 & \dots & \dots & \dots & \dots & 0 \end{bmatrix} \in \mathbb{C}^{P \times P}$$

$\mathbf{H}_1$  leads to interblock interference (IBI).

To obtain IBI-free blocks, let

$$\mathbf{R} = [ \mathbf{0}_{N,L} \quad \mathbf{I}_N ] \in \mathbb{C}^{N \times P}$$

be a receive matrix where  $N = P - L$ . Define

$$\mathbf{x}_i = \mathbf{R}\bar{\mathbf{x}}_i$$

The model for  $\mathbf{x}_i$  is

$$\mathbf{x}_i = \mathbf{R}\mathbf{H}_0\bar{\mathbf{u}}_i + \boldsymbol{\nu}_i$$

where  $\mathbf{R}\mathbf{H}_1 = \mathbf{0}$ .



Note that

$$\mathbf{RH}_0 = \begin{bmatrix} h[L] & \dots & h[1] & h[0] & & & \\ & h[L] & \dots & h[1] & h[0] & & \\ & & \ddots & & \ddots & \ddots & \\ & & & h[L] & h[1] & h[0] & \end{bmatrix} \in \mathbb{C}^{N \times P}$$

## Cyclic prefix insertion

Let

$$\mathbf{T} = \begin{bmatrix} \mathbf{0}_{N,L} & \mathbf{I}_L \\ & \mathbf{I}_N \end{bmatrix} \in \mathbb{C}^{P \times N}$$

a transmit matrix.

The transmitted block  $\bar{\mathbf{u}}_i \in \mathbb{C}^P$  is constructed by another signal block  $\mathbf{u}_i \in \mathbb{C}^N$ , through the process

$$\bar{\mathbf{u}}_i = \mathbf{T}\mathbf{u}_i$$

The received block  $\mathbf{x}_i$  can then be expressed as

$$\mathbf{x}_i = \tilde{\mathbf{H}}_0 \mathbf{u}_i + \boldsymbol{\nu}_i$$

The channel matrix  $\tilde{\mathbf{H}}_0 = \mathbf{R}\mathbf{H}_0\mathbf{T} \in \mathbb{C}^{N \times N}$  takes the form

$$\tilde{\mathbf{H}}_0 = \begin{bmatrix} h[0] & & h[L] & \dots & h[1] \\ h[1] & h[0] & & \ddots & \vdots \\ \vdots & & \ddots & & h[L] \\ h[L] & & & \ddots & \\ & \ddots & & & \\ & & h[L] & \dots & h[1] & h[0] \end{bmatrix}$$

which is a circulant matrix.

By eigendecomposition of  $\tilde{\mathbf{H}}_0$ ,

$$\mathbf{x}_i = \mathbf{F}\mathbf{D}\mathbf{F}^H \mathbf{u}_i + \boldsymbol{\nu}_i$$

Let  $\mathbf{s}_i \in \mathbb{C}^N$  be a block of data symbols. We form  $\mathbf{u}_i$  by an inverse DFT process:

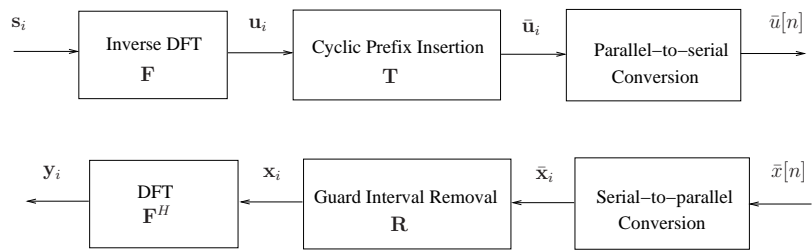
$$\mathbf{u}_i = \mathbf{F}\mathbf{s}_i$$

Let  $\mathbf{y}_i = \mathbf{F}^H \mathbf{x}_i$  (i.e., the DFT of  $\mathbf{x}_i$ ). We have

$$\mathbf{y}_i = \mathbf{D}\mathbf{s}_i + \mathbf{F}^H \boldsymbol{\nu}_i$$

where the channel becomes diagonal, thereby achieving zero ISI!

## Block transmission processes in OFDM



### Additional References

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- [3] Z. Wang and G.B. Giannakis, "Wireless multicarrier communications: Where Fourier meets Shannon," *IEEE Signal Processing Mag.*, vol. 17, no. 3, pp. 29–48, 2000.